



# Numerical vs. Statistical Probabilistic Model Checking

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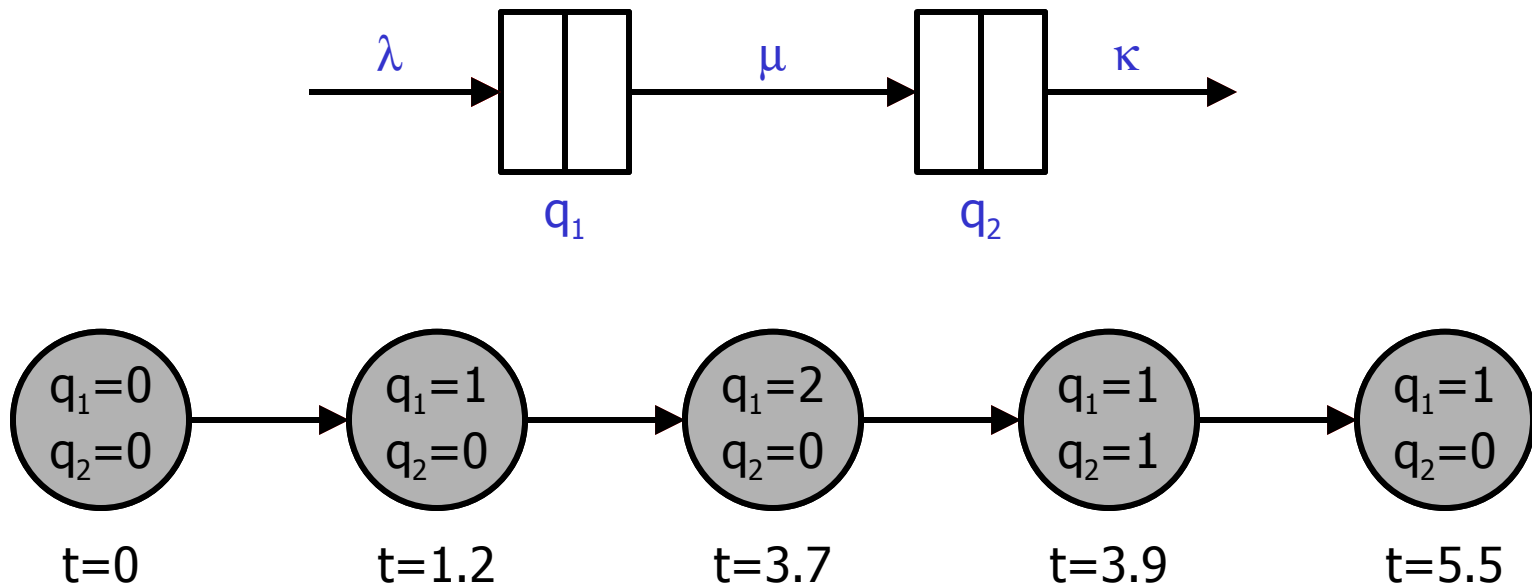


# Introduction

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- Model checking of stochastic systems
  - Continuous-time Markov chains
  - Continuous Stochastic Logic (CSL)
    - Probabilistic time-bounded properties
- Comparison of two techniques
  - Numerical computation of probabilities
  - Statistical hypothesis testing

# Example: Tandem Queuing Network



With both queues empty, is the probability less than 0.5 that both queues become full within 5 seconds?

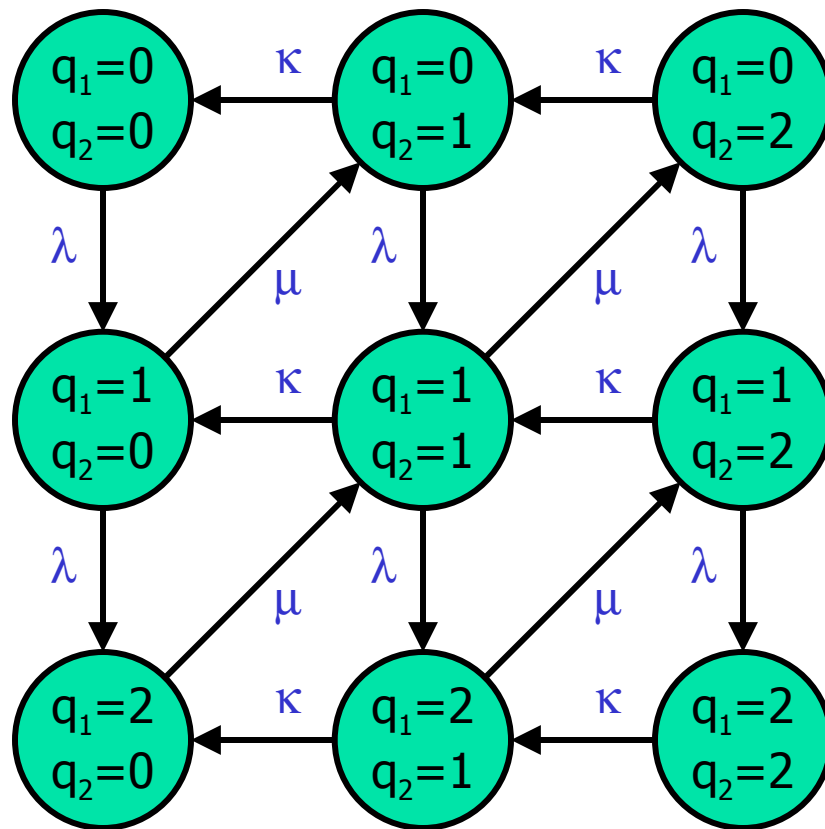


# Probabilistic Model Checking

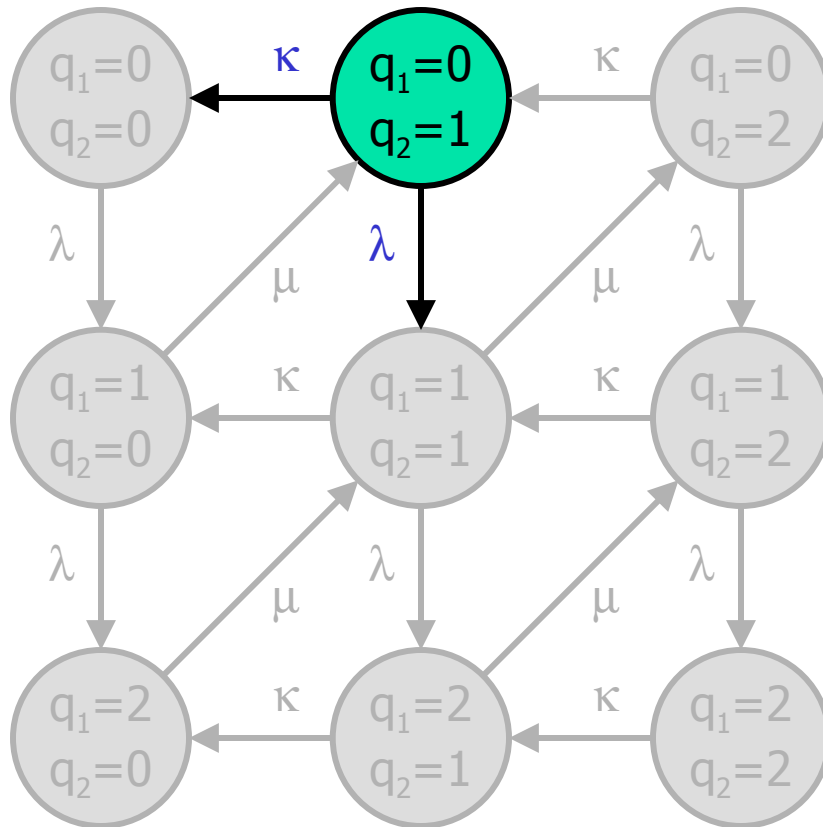
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- Given a model  $M$ , a state  $s$ , and a property  $\varphi$ , does  $\varphi$  hold in  $s$  for  $M$ ?
  - Model: continuous-time Markov Chain
  - Property: Continuous Stochastic Logic (CSL) formula

# Continuous-Time Markov Chain



# Continuous-Time Markov Chain



$$\Pr(T \leq t) = 1 - e^{-(\lambda+\kappa)t}$$

$$\Pr(q'_1=1, q'_2=1) = \lambda/(\lambda+\kappa)$$

$$\Pr(q'_1=0, q'_2=0) = \kappa/(\lambda+\kappa)$$

# Continuous Stochastic Logic (CSL)



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- State formulas
  - Truth value is determined in a single state
- Path formulas
  - Truth value is determined over a path



# State Formulas

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- Standard logic operators:  $\neg\varphi$ ,  $\varphi_1 \wedge \varphi_2$ , ...
- Probabilistic operator:  $\text{Pr}_{\geq\theta}(\rho)$ 
  - Holds in state  $s$  iff probability is at least  $\theta$  that  $\rho$  holds over paths starting in  $s$





# Path Formulas

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- Until:  $\varphi_1 U^{\leq T} \varphi_2$ 
  - Holds over path  $\sigma$  iff  $\varphi_2$  becomes true in some state along  $\sigma$  before time  $T$ , and  $\varphi_1$  is true in all prior states



# CSL Example

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- With both queues empty, is the probability less than 0.5 that both queues become full within 5 seconds?
  - State:  $q_1=0 \wedge q_2=0$
  - Property:  $\Pr_{<0.5}(\text{true } U^{\leq 5} q_1=2 \wedge q_2=2)$ 
    - equivalent to  $\neg \Pr_{\geq 0.5}(\text{true } U^{\leq 5} q_1=2 \wedge q_2=2)$



# Numerical vs. Statistical Probabilistic Model Checking

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- Numerical Method
  - Highly accurate results
  - Expensive for systems with many states
- Statistical Method
  - Low memory requirements
  - Adapts to difficulty of problem (sequential)
  - Expensive if high accuracy is required



# Numerical Solution Method

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- Verify  $\Pr_{\geq\theta}(\varphi_1 \ U^{\leq T} \ \varphi_2)$  using transient analysis [Baier et al. 2000]
  - Make states satisfying  $\neg\varphi_1 \vee \varphi_2$  absorbing
  - Compute probability  $p$  of being in a state satisfying  $\varphi_2$  at time  $T$  in modified model
  - $\Pr_{\geq\theta}(\varphi_1 \ U^{\leq T} \ \varphi_2)$  holds iff  $p \geq \theta$



# Probability Computation

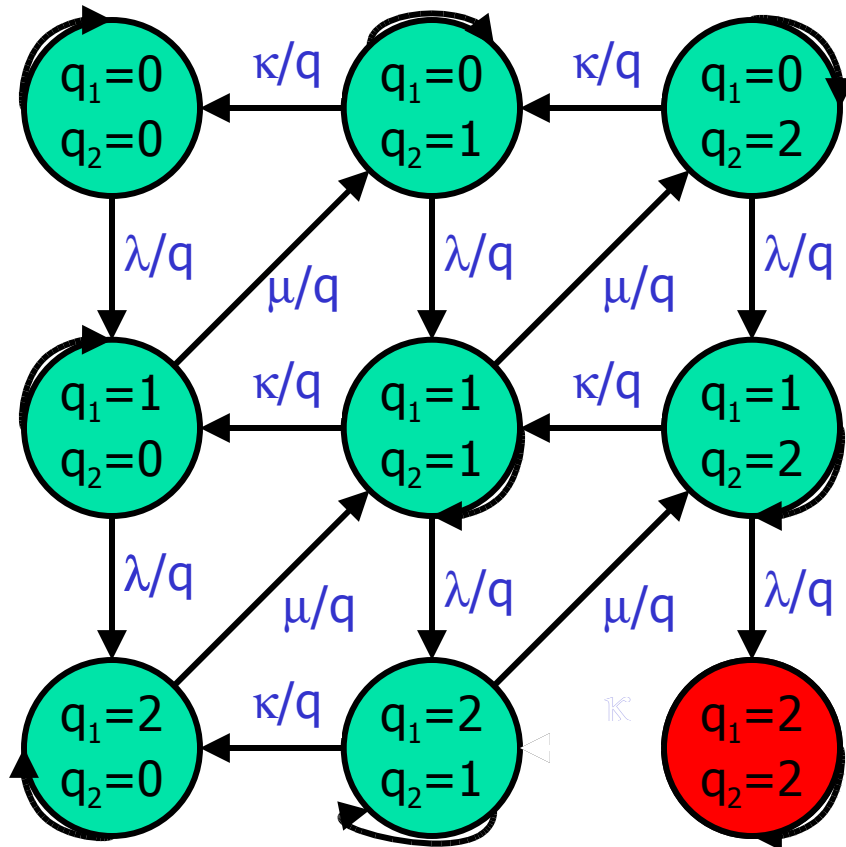
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- Uniformization [Jensen 1953]
  - Transform model into discrete time Markov chain with transition matrix  $\mathbf{P}$
  - Compute  $\mathbf{p}$  for all states as follows:

$$\sum_{k=0}^{\infty} \frac{e^{-q \cdot T} (q \cdot T)^k}{k!} (\mathbf{P}^k \cdot \bar{\boldsymbol{\phi}}_2)$$

- Truncated summation from  $L_\varepsilon$  to  $R_\varepsilon$  with truncation error  $\varepsilon$  [Fox & Glynn 1988]

# Model Transformation: Tandem Queuing Network



Uniformization constant  $q$

$$\Pr_{<0.5}(\text{true } U \leq 5 \wedge q_1=2 \wedge q_2=2)$$



# Role of Truncation Error

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- We know that  $p \geq \tilde{p}$  and  $p \leq \tilde{p} + \varepsilon$ 
  - If  $\tilde{p} \geq \theta$  then  $p \geq \theta$
  - If  $\tilde{p} + \varepsilon \leq \theta$  then  $p \leq \theta$
  - Otherwise, can't tell if  $\Pr_{\geq \theta}(\varphi_1 U^{\leq T} \varphi_2)$  holds
- Good news:  $\varepsilon = 10^{-10}$  possible without noticeable performance degradation



# Complexity of Numerical Solution Method

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- $O(q \cdot T)$  matrix vector multiplications
  - Rates, time bound, and number of states
- All states for same cost
  - In practice, memory and time savings for single state

$$\sum_{k=L_\epsilon}^{R_\epsilon} \frac{e^{-q \cdot T} (q \cdot T)^k}{k!} (\mathbf{P}^k \cdot \vec{\varphi}_2) \quad \mathbf{P}^k \cdot \vec{\varphi}_2 = \mathbf{P} \cdot (\mathbf{P}^{k-1} \cdot \vec{\varphi}_2)$$





# Speedup Techniques

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- Steady-state detection [Malhotra et al. 1994]
  - If  $\mathbf{P}^k \approx \mathbf{P}^{k-1}$  then stop after  $k$  iterations
  - Can lead to significant savings
- Sequential stopping rule
  - Stop if  $\tilde{p} \geq \theta$  after  $k$  iterations
  - At most  $O(\sqrt{q \cdot T})$  fewer iterations



# Statistical Solution Method

## [Younes & Simmons 2002]

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- Use **discrete event simulation** to generate sample paths
- Use **sequential acceptance sampling** to verify probabilistic properties
  - Hypothesis:  $\Pr_{\geq \theta}(\rho)$

**Not estimation!**

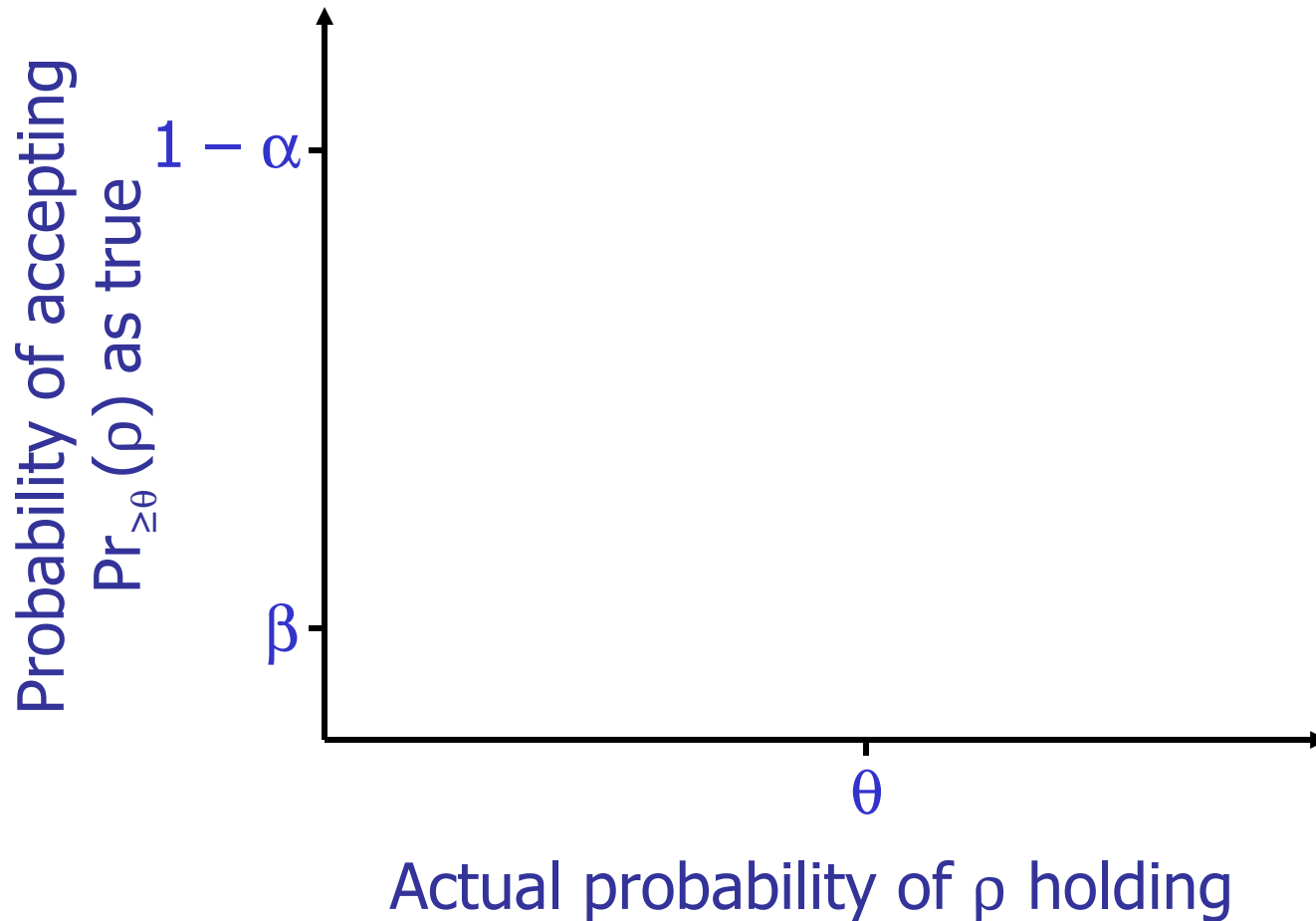


# Error Bounds

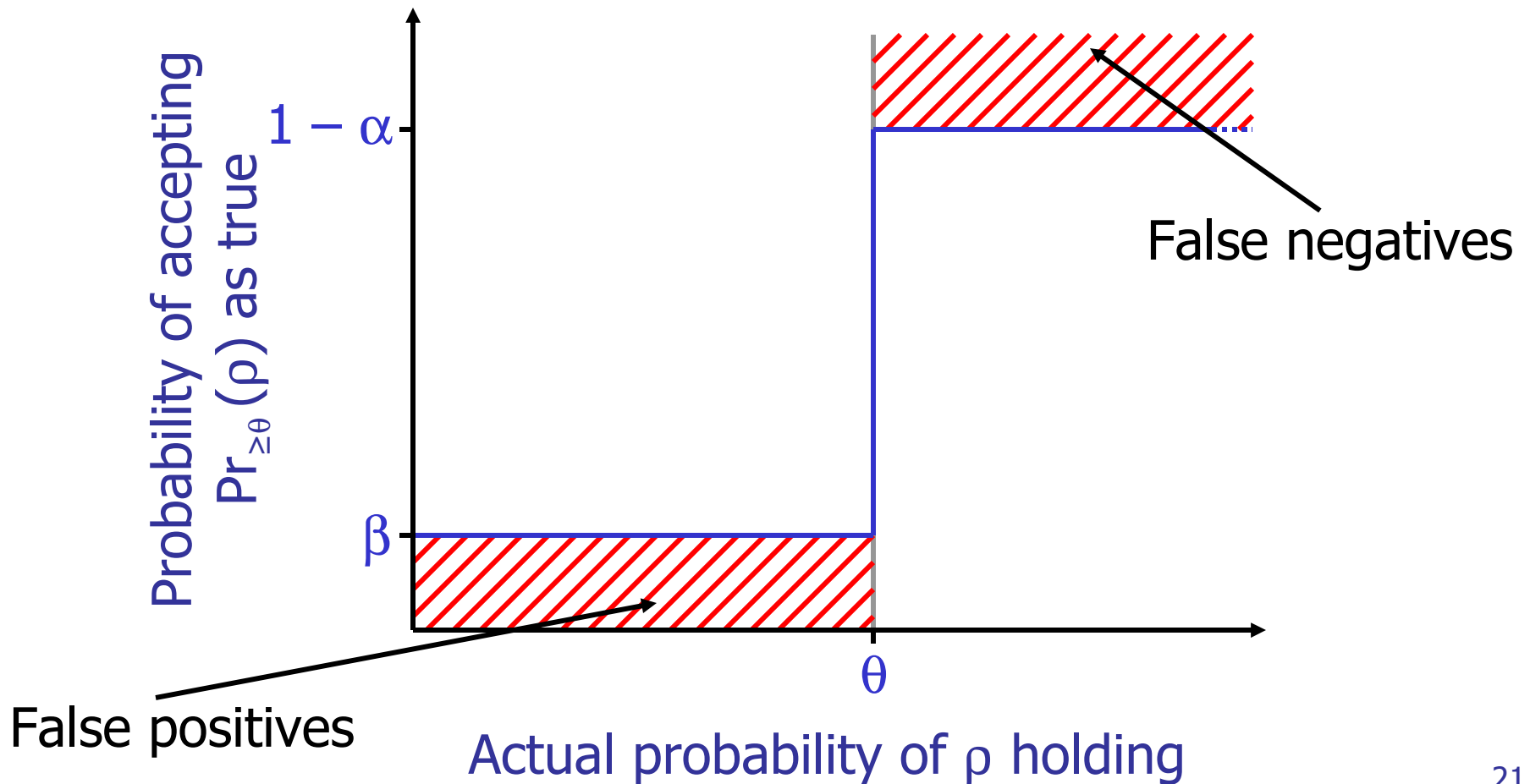
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- Probability of false negative:  $\leq \alpha$ 
  - We say that  $\phi$  is false when it is true
- Probability of false positive:  $\leq \beta$ 
  - We say that  $\phi$  is true when it is false

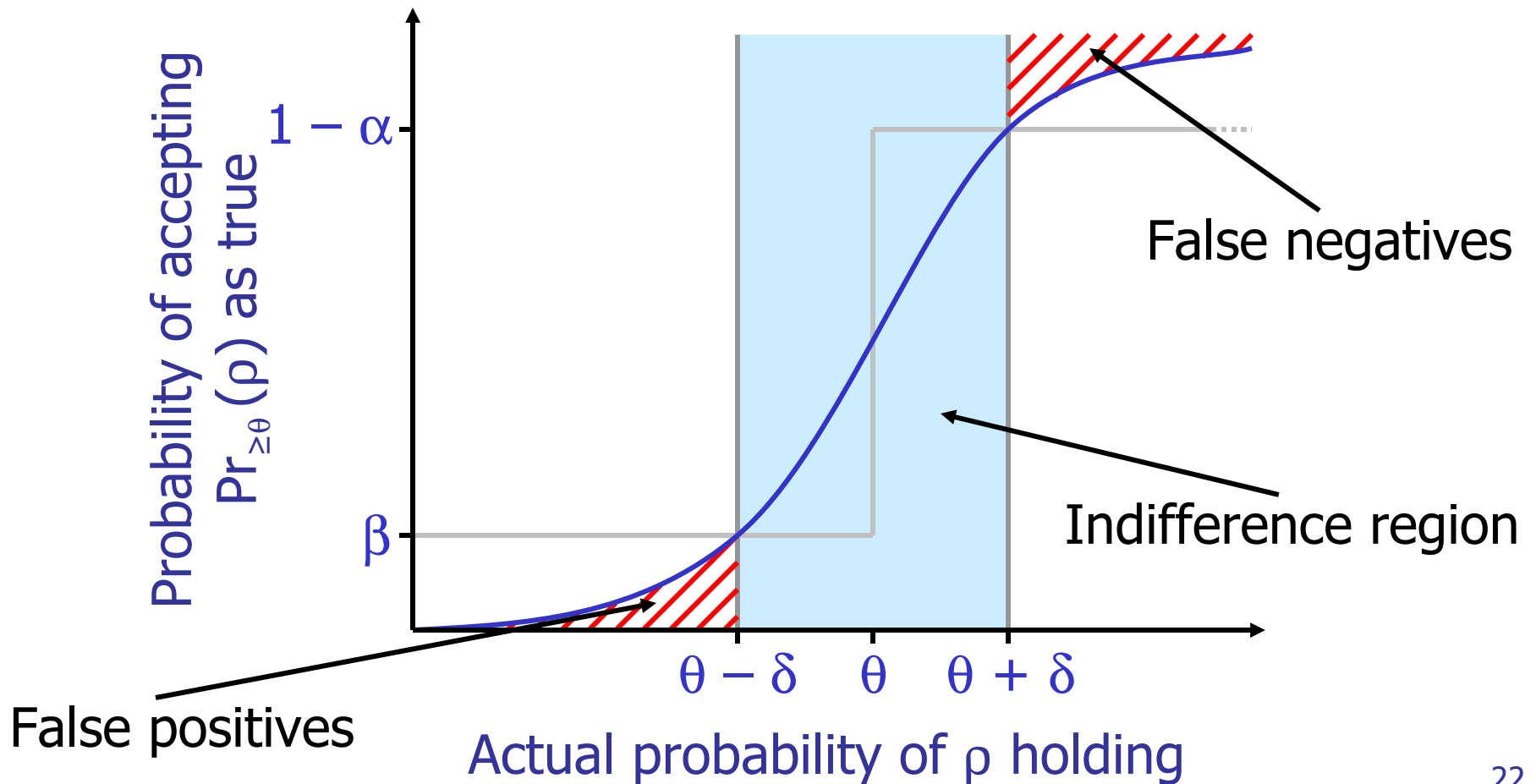
# Performance of Test



# Ideal Performance



# Actual Performance

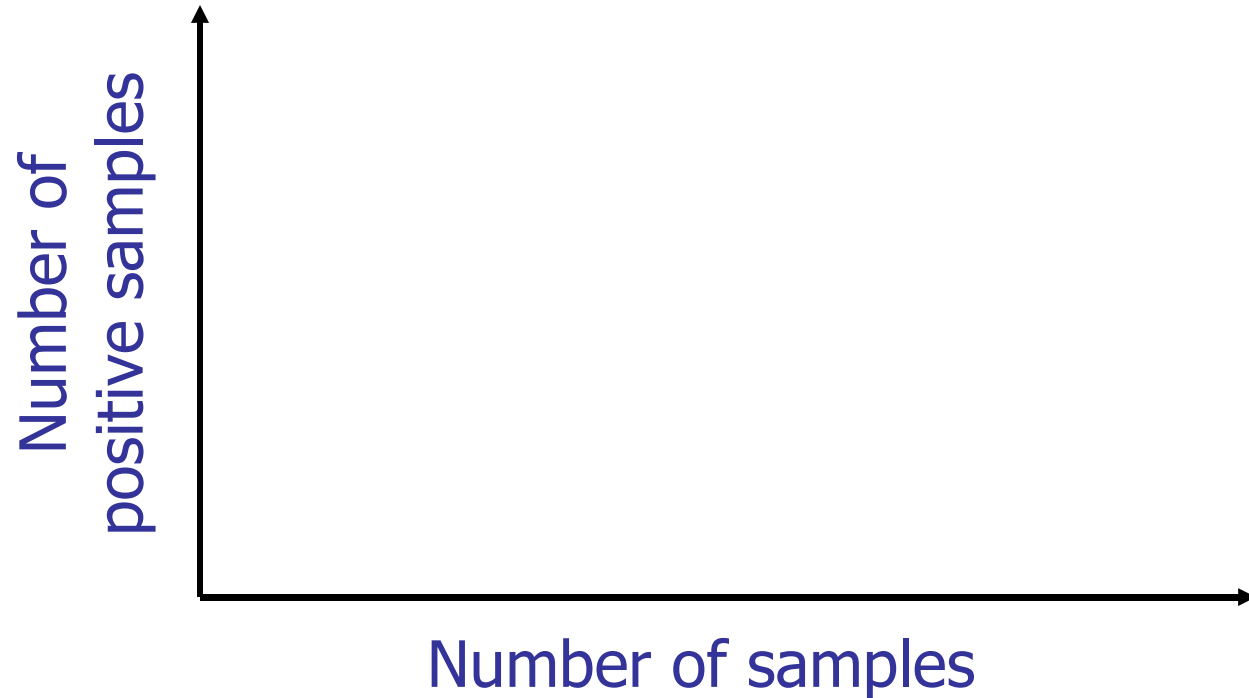


# Sequential Acceptance Sampling [Wald 1945]

- Hypothesis:  $\Pr_{\geq \theta}(\rho)$



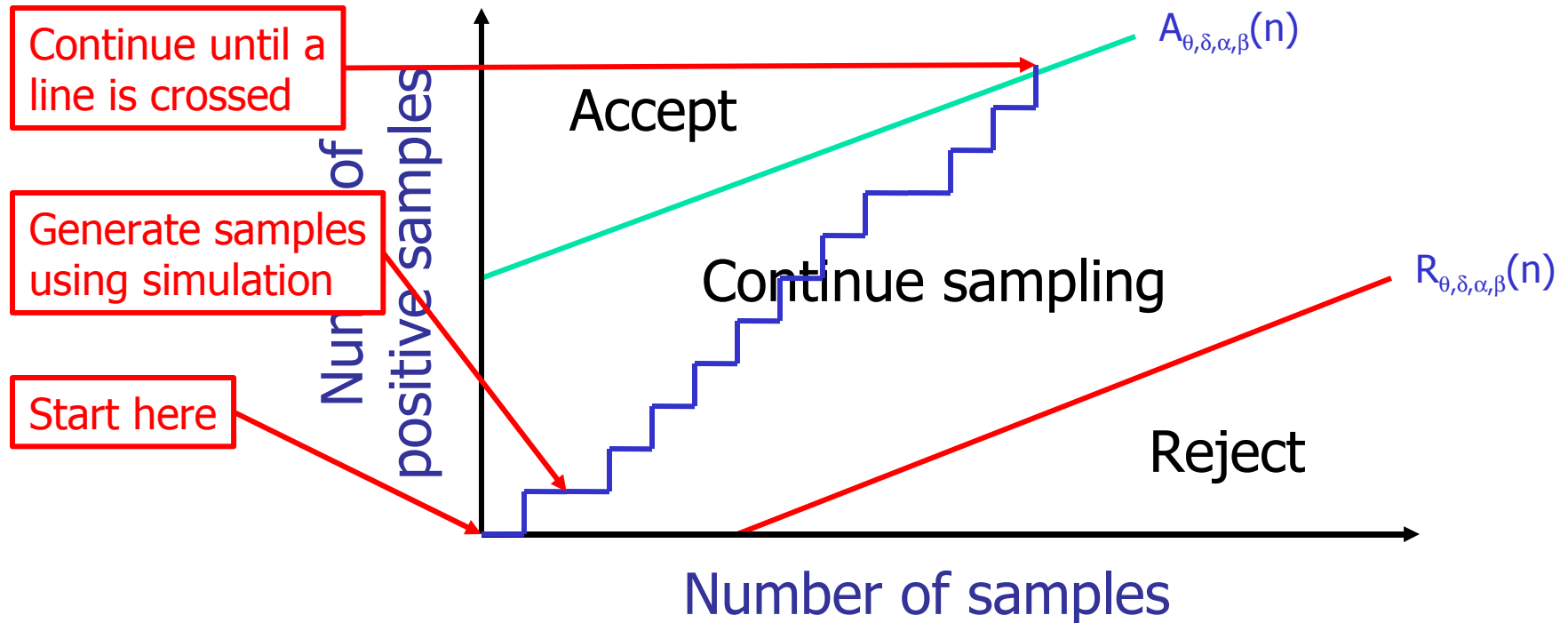
# Graphical Representation of Sequential Test





# Graphical Representation of Sequential Test

- We can find an **acceptance line** and a **rejection line** given  $\theta$ ,  $\delta$ ,  $\alpha$ , and  $\beta$



# Verifying Probabilistic Properties



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- Verify  $\Pr_{\geq\theta}(\rho)$  with error bounds  $\alpha$  and  $\beta$ 
  - Generate sample paths using simulation
  - Verify  $\rho$  over each sample path
    - If  $\rho$  is true, then we have a positive sample
    - If  $\rho$  is false, then we have a negative sample
  - Use sequential acceptance sampling to test the hypothesis  $\Pr_{\geq\theta}(\rho)$



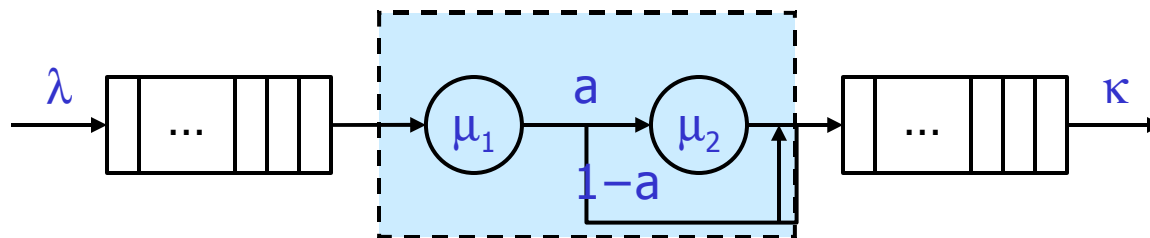
# Complexity of Statistical Solution Method

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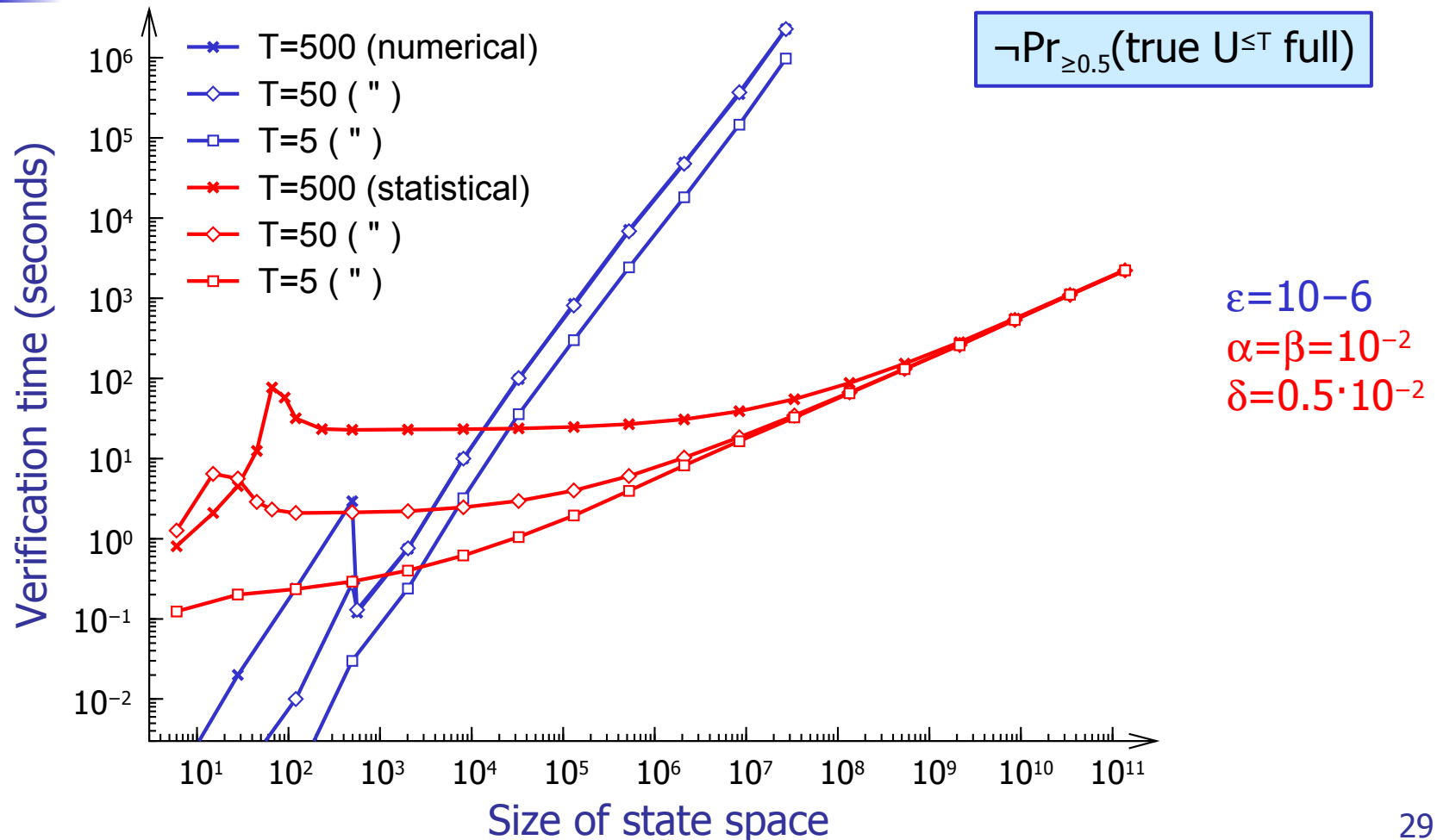
- Number of samples
  - Complex dependency on  $\theta$ ,  $\delta$ ,  $\alpha$ , and  $\beta$
- Length of sample paths
  - Expected length at most  $q \cdot T$
  - Shorter paths if  $\neg\phi_1 \vee \phi_2$  is satisfied early
- No direct dependence on size of state space

# Case Study: Tandem Queuing Network

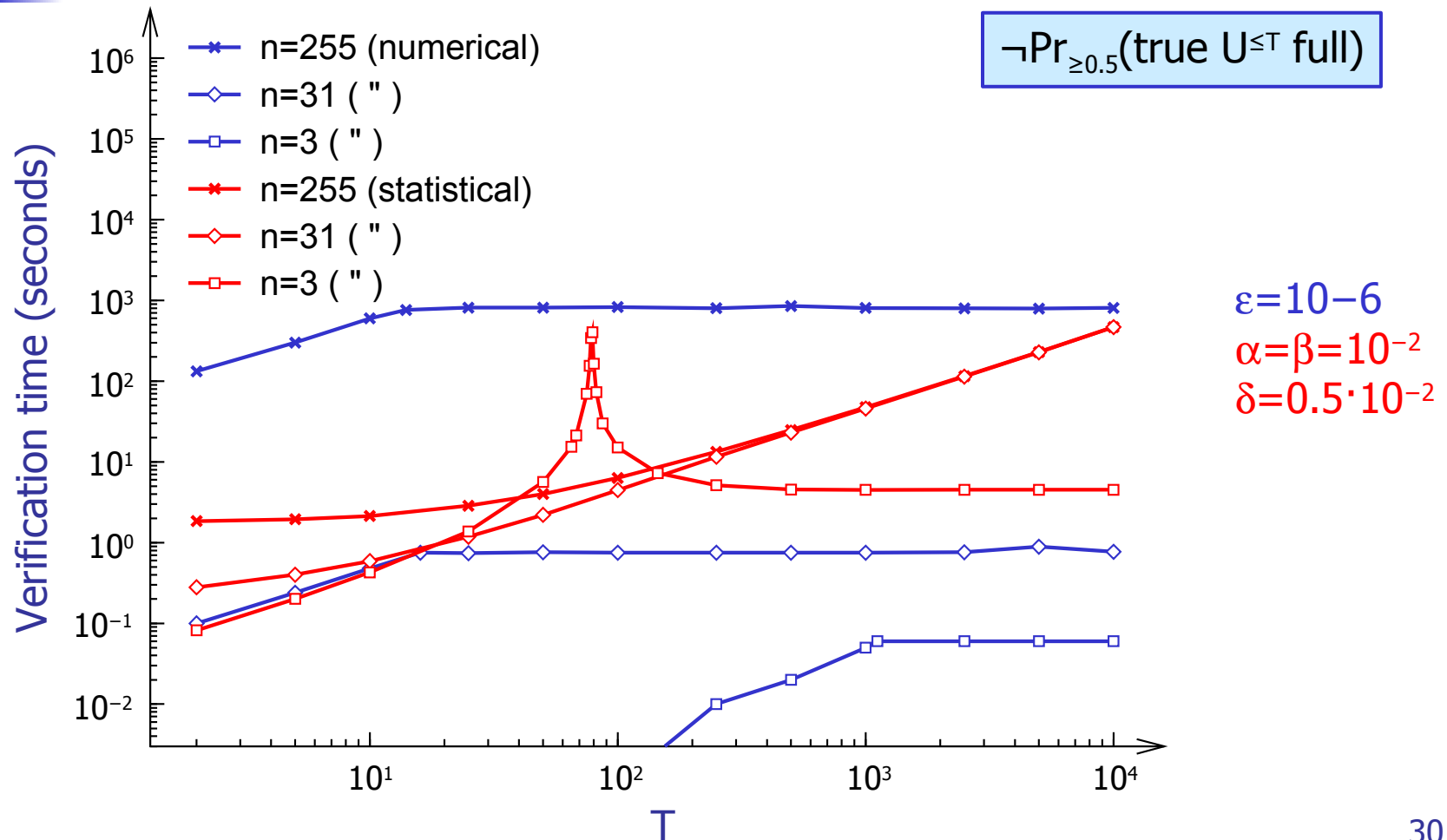
- $M/CoX_2/1$  queue sequentially composed with  $M/M/1$  queue
- Each queue has capacity  $n$
- State space of size  $O(n^2)$



# Tandem Queuing Network (results)

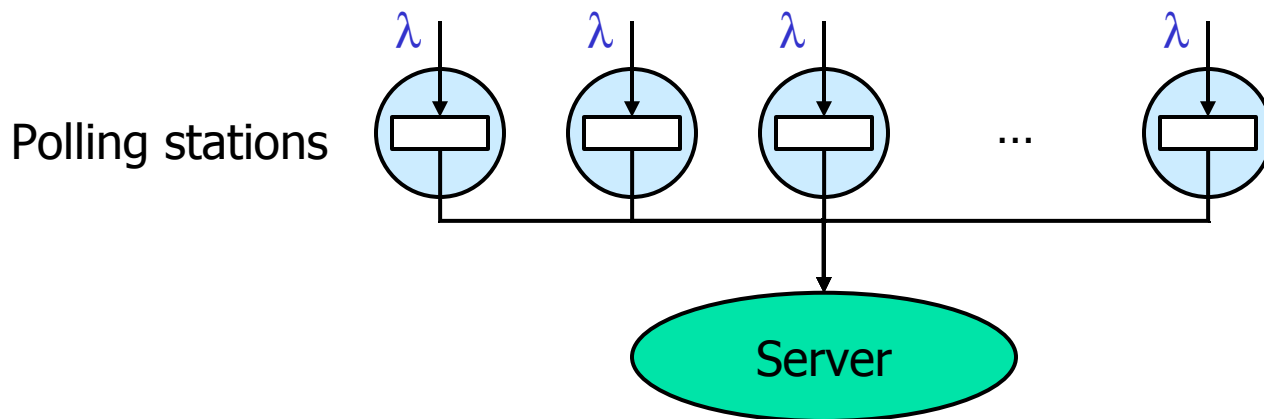


# Tandem Queuing Network (results)

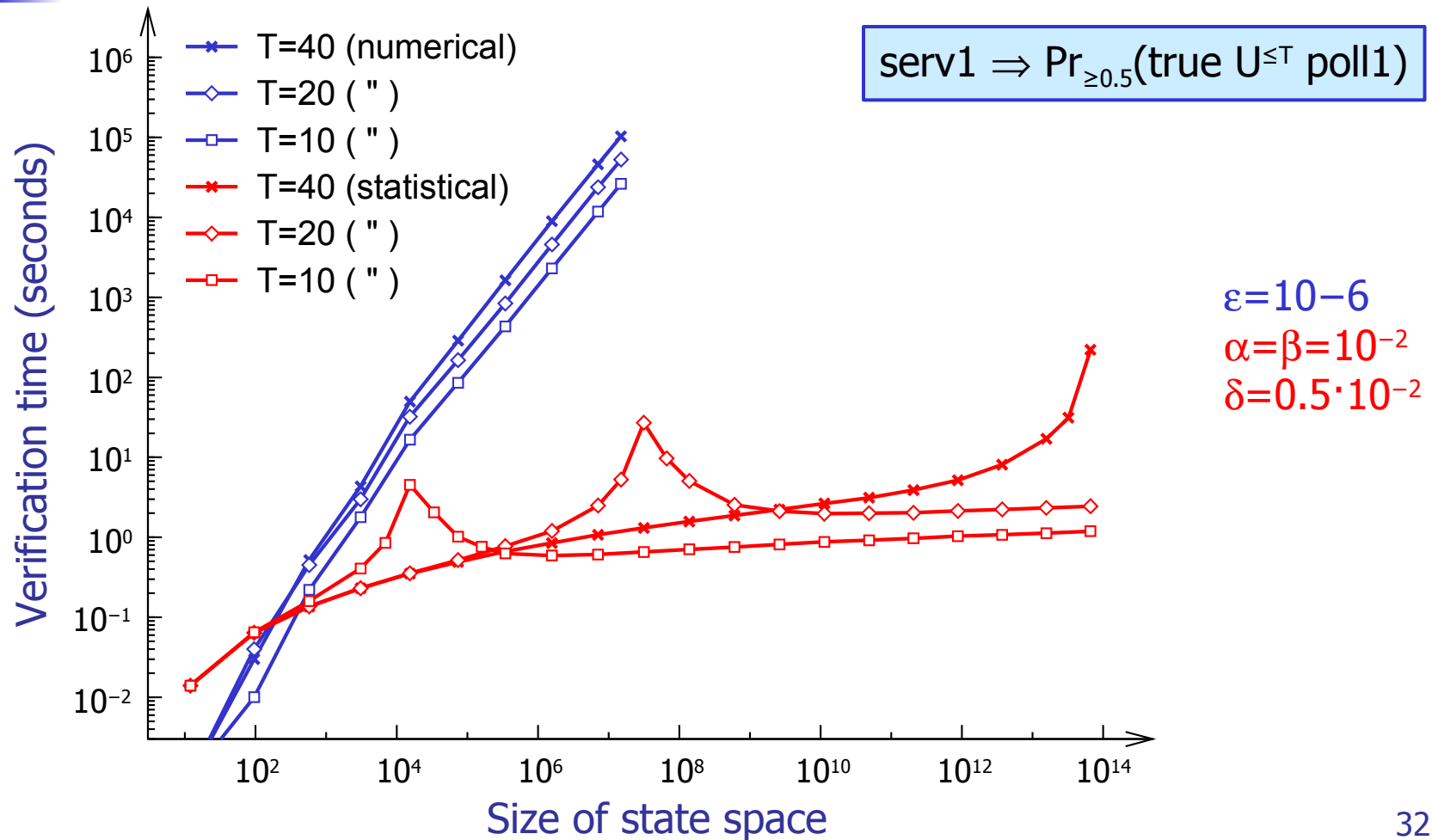


# Case Study: Symmetric Polling System

- Single server,  $n$  polling stations
- Stations are attended in cyclic order
- Each station can hold one message
- State space of size  $O(n \cdot 2^n)$

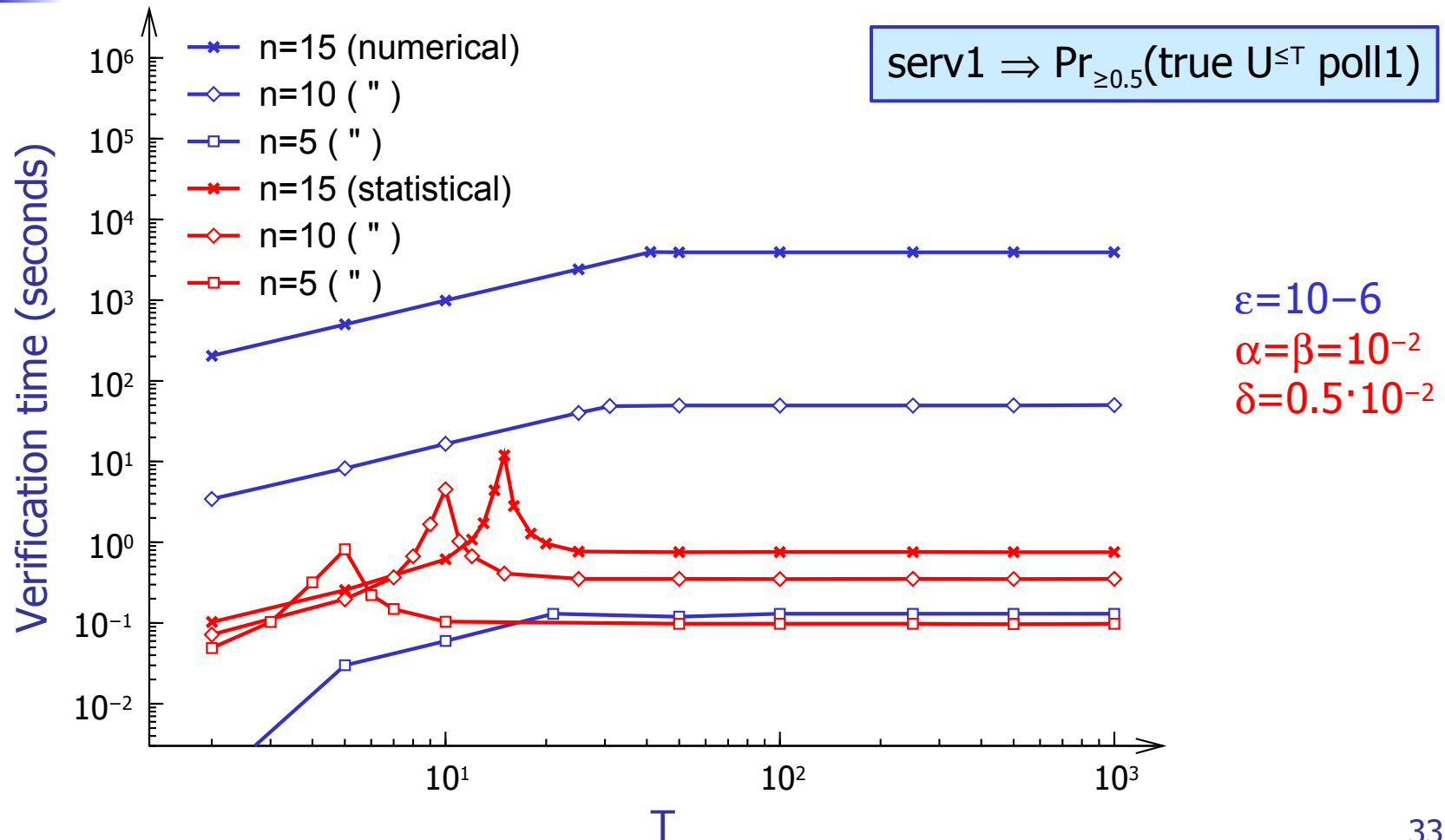


# Symmetric Polling System (results)

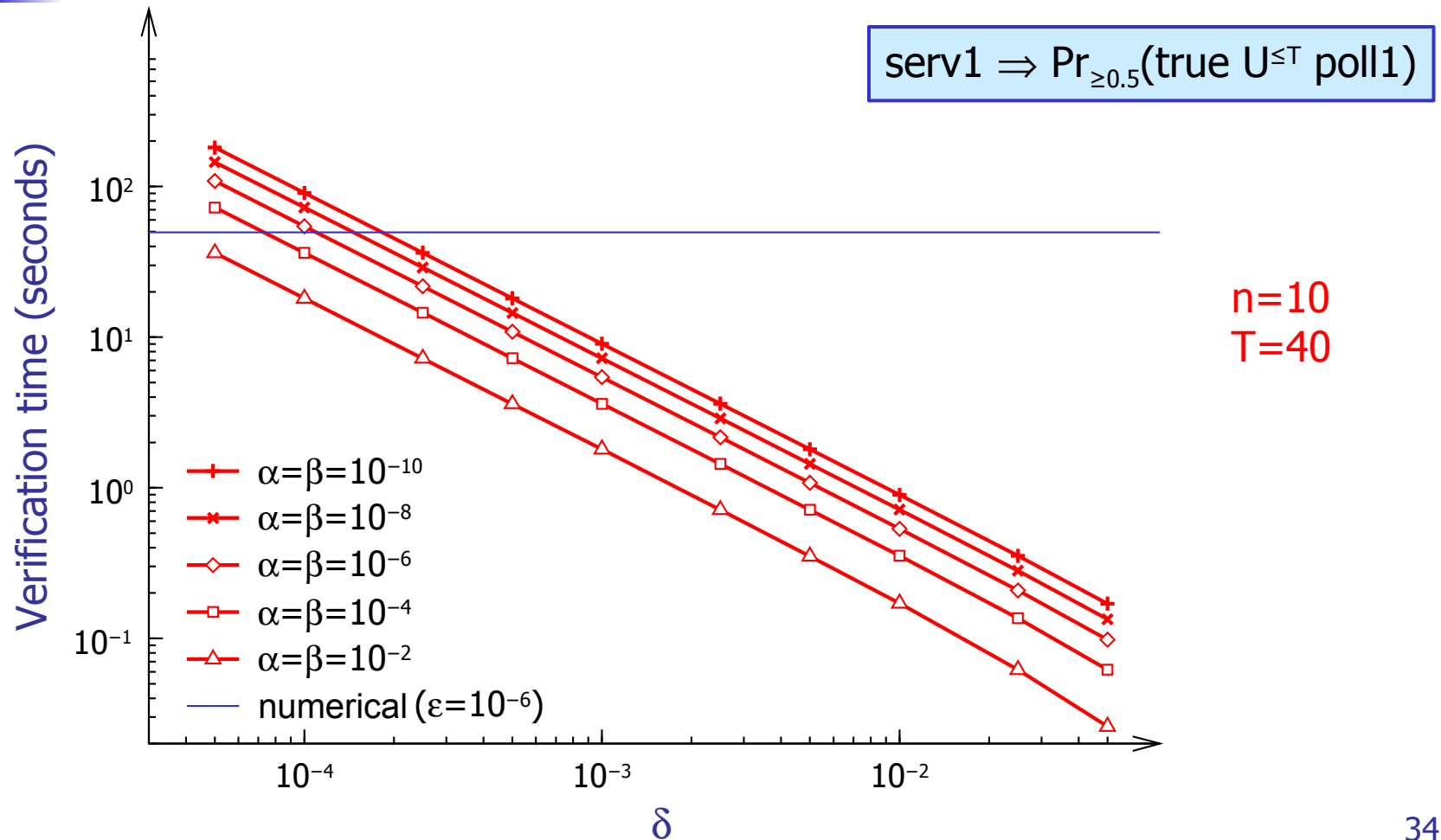




# Symmetric Polling System (results)

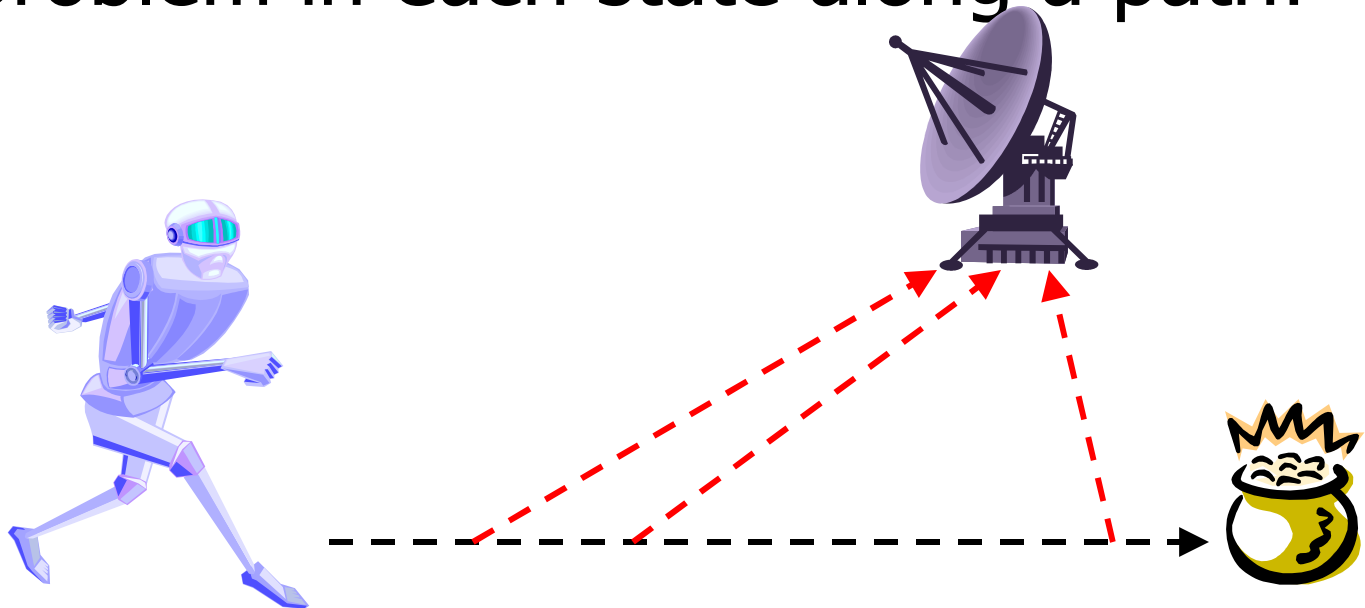


# Symmetric Polling System (results)



# Nested Queries

- $\Pr_{\geq 0.9}(\Pr_{\geq 0.5}(\text{true } U^{\leq 5} \text{ comm.}) U^{\leq 20} \text{ gold})$
- Statistical method: hypothesis testing problem in each state along a path!



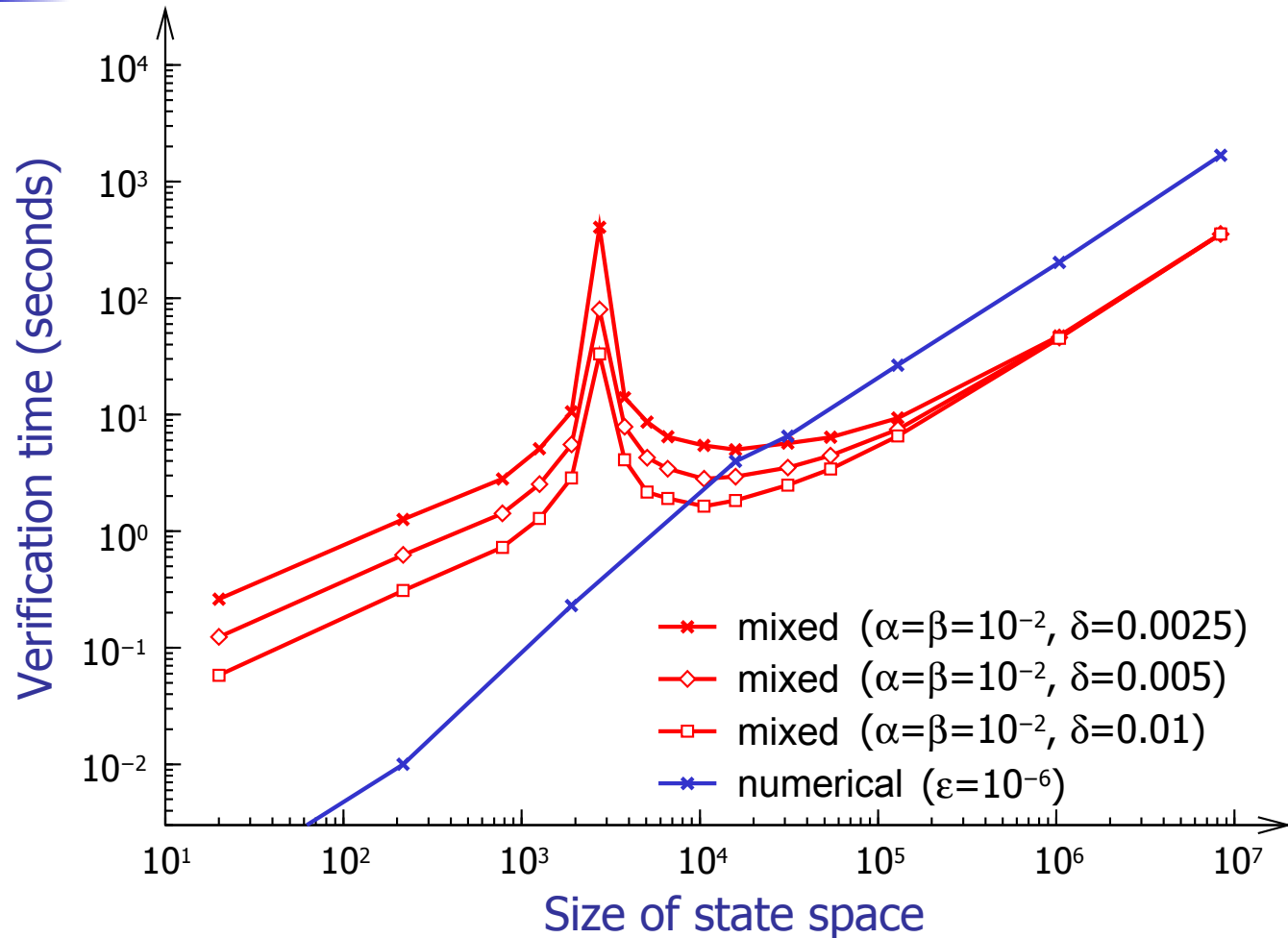


# Nested Queries: Combining the Methods

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- Verify inner probabilistic statement for all states using numerical method
- Verify outer probabilistic statement using statistical method

# Nested Queries (results)





# Summary

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- Benefits of numerical method
  - All states at the price of one
  - Steady-state detection
  - High accuracy
- Benefits of statistical method
  - Easy to trade accuracy for speed
  - Scales well with size of state space
  - Parallelizable
  - Model independent



# Tools

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- PRISM
  - <http://www.cs.bham.ac.uk/~dxp/prism/>
- Ymer
  - <http://www.cs.cmu.edu/~lorens/ymer.html>